

Hit and Pitch

8U SOFTBALL Machine Pitch Division Rules

Games are machine pitch and will use a Catapult Type Machine

Game Time = 6 Innings or 75 minutes

The machine will be set at 35' from home plate.

-Batter is out after 5 pitches. No Base on Balls

-3-swinging strikes is an out.

-If the batter fouls off the 5th pitch it will not be treated as in Out. No strike out on Foul Ball

- A hit ball that makes contact with the machine or the coach loading the machine is a dead ball.

The batter gets 1st base and only forced runners advance 1 base.

– No stealing. **Runners are allowed leave base after ball crosses home plate**

-Advancement on an over throw is limited to 1 base per attempt made at a base. Overthrows made to the pitcher do not apply for advancement.

– Max Six (6) runs per inning are allowed except during the Called last inning where 8 runs are allowed. Home run and runs scored during home run will stand if it exceeds 6 or 8 run inning limit. A HOME RUN (abbreviated **HR**) is scored when the ball is hit in such a way that the batter is able to circle the bases and reach home safely in one play without any errors being committed by the defensive team in the process.

https://en.wikipedia.org/wiki/Home_run

– No infield fly rule

– No Bunting

– Play will stop when COACH/PITCHER has control of the ball, in the Pitching circle.

– There will be a mid-point line between 1st and 2nd, 2nd and 3rd, 3rd and home. If runner has not passed line before the COACH/PITCHER has control of the ball in the Pitching Circle the runner will have to return to last base occupied.

– Pitchers mound will have a 8 ft diameter circle. Player pitcher must have at least one foot in this circle during play.

– Player pitcher must wear helmet with mask

--8u Softball will follow all of Hit and Pitch Tournament Rules, with addition to the rules expressed in this document.